

# On Software Quality

A Discussion

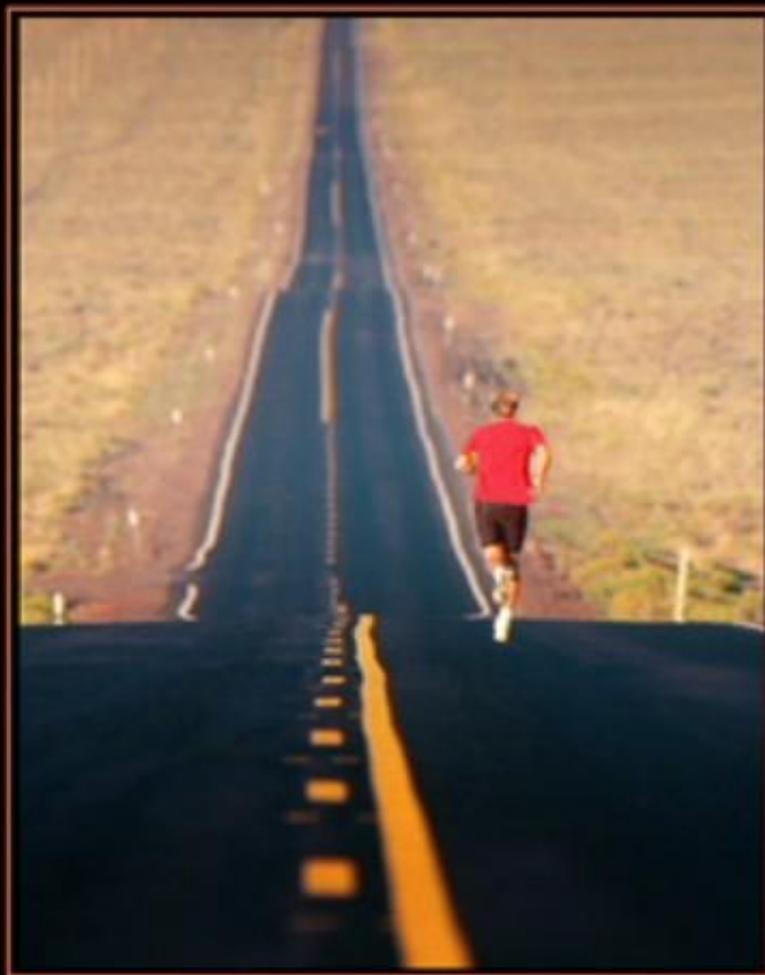
Steve Smith

[SteveSmithBlog.com](http://SteveSmithBlog.com)

# What is Quality?

“Quality... you know what it is, yet you don’t know what it is. But that’s self-contradictory. But some things *are* better than others, that is, they have more quality. But when you try to say what the quality is, apart from the things that have it, it all goes *poof!* There’s nothing to talk about.”

- Zen and the Art of Motorcycle Maintenance



# QUALITY

THE RACE FOR QUALITY HAS NO FINISH LINE-  
SO TECHNICALLY IT'S MORE LIKE A DEATH MARCH.

# *Software* Quality?

- How well is the software designed?
  - *Quality of Design*
- How well does the software conform to said design?
  - *Quality of Conformance*
- Quality of the software *Product*
  - “fitness of purpose”
- Quality of the software *Code*

# External Quality

“External [quality] characteristics are characteristics that a user of the software product is aware of...

External characteristics of quality are the only kind of software characteristics that users care about.”

- Steve McConnell, *Code Complete*

# Characteristics of External Quality

- Correctness – Does the right thing
- Accuracy – Does the thing right
- Usability – Ease of use
- Efficiency – Resource requirements, scalability
- Reliability – (in)frequency of failures
- Integrity / Security – Prevents invalid use
- Adaptability – Usable in scenarios not designed for
- Robustness – Tolerance for stressful conditions
- Documentation – Presence, accuracy, and usefulness

# Characteristics Internal Quality

- Maintainability – Ease of modification
- Flexibility – Extent system can be made to work in new environments or uses
- Reusability – Can parts of this system be used in other systems?
- Readability – Ease with which detailed-statements can be read and understood
- Testability – Degree to which the system can be unit- and system-tested
- Understandability – Ease of which entire system can be understood, from organizational to detail level

# Typical Tradeoffs



Focus on item below affects item at right	Correctness	Usability	Efficiency	Reliability	Integrity	Adaptability	Accuracy	Robustness
Correctness	↑		↑	↑			↑	↓
Usability		↑				↑	↑	
Efficiency	↓		↑	↓	↓	↓	↓	
Reliability	↑			↑	↑		↑	↓
Integrity			↓	↑	↑			
Adaptability					↓	↑		↑
Accuracy	↑		↓	↑		↓	↑	↓
Robustness	↓	↑	↓	↓	↓	↑	↓	↑

# Typical Tradeoffs



Focus on item below affects item at right

## Which Tradeoffs Make Sense?

Correctness Usability Efficiency Reliability Integrity Adaptability Accuracy Robustness

Correctness



Usability



Efficiency



Reliability



Integrity



Adaptability



Accuracy



Robustness



# The General Principle

- “The General Principle of Software Quality is that improving quality reduces development costs.”
  - Steve McConnell, *Code Complete*

# Process

“If your software development process produces defects, then you have a defective process.”

## Principles of Lean Software Development

- Build Quality In
- Optimize the Whole

# Simple Design

1. Passes its tests
2. Minimizes duplication
3. Maximizes clarity
4. Has fewer elements

# Coupling and Cohesion

- Coupling
  - Refers to how tight the connection is between two classes
  - Looser is better
  - Occurs when abstraction is leaky, or encapsulation is broken
- Cohesion
  - How closely related a classes members are to one another
  - Good abstractions have strong cohesion

# Heuristics

- Lines of Code
- Code Coverage (code exercised by tests)
- Cyclomatic Complexity
- NPath Complexity
- Halstead Metrics
- Henderson-Sellers Lack of Cohesion in Methods
- Defect Density (per project, class, method)

# Cyclomatic Complexity

$$C = E - N + p$$

- C = Complexity
- E = Sum(Edges of the graph)
- N = Sum(Nodes in the graph)
- p = Number of connected components

Range (Software Engineering Institute):

Cyclomatic Complexity	Risk
1 to 10	Simple; little risk
11 to 20	Somewhat complex; moderate risk
21 to 50	Very complex; high risk
50+	Untestable; very high risk

# Advantages of Cyclomatic Complexity

- Easily computed
- Provides good indicator of ease of code maintenance
- Can help locate
  - Code that requires more tests
  - Complex code for formal review procedures
- Recommendation:
  - **Keep Complexity Under 10 if possible**

## Lack of Cohesion of Methods of a Type (Henderson-Sellers)

The intuition underlying the Henderson-Sellers method of calculating Lack of Cohesion of Methods (LCOM) is that in a cohesive class  $C$ , many methods access the same fields of  $C$ . Formally, let

- $M$  = set of methods in class
- $F$  = set of fields in class
- $r(f)$  = number of methods that access field  $f$
- $ar$  = mean of  $r(f)$  over  $f$  in  $F$

We then define LCOM of the class under consideration to be

$$\text{LCOM} = (ar - |M|) / (1 - |M|)$$

We follow Lance Walton (author of the [State of Flow Eclipse Metrics Plugin](#)) in restricting  $M$  to methods that read *some* field in the same class, and  $F$  to fields that are read by some method in the same class.

A value greater than 0.9 indicates a class that may deserve some further scrutiny.



# BOY SCOUT RULE

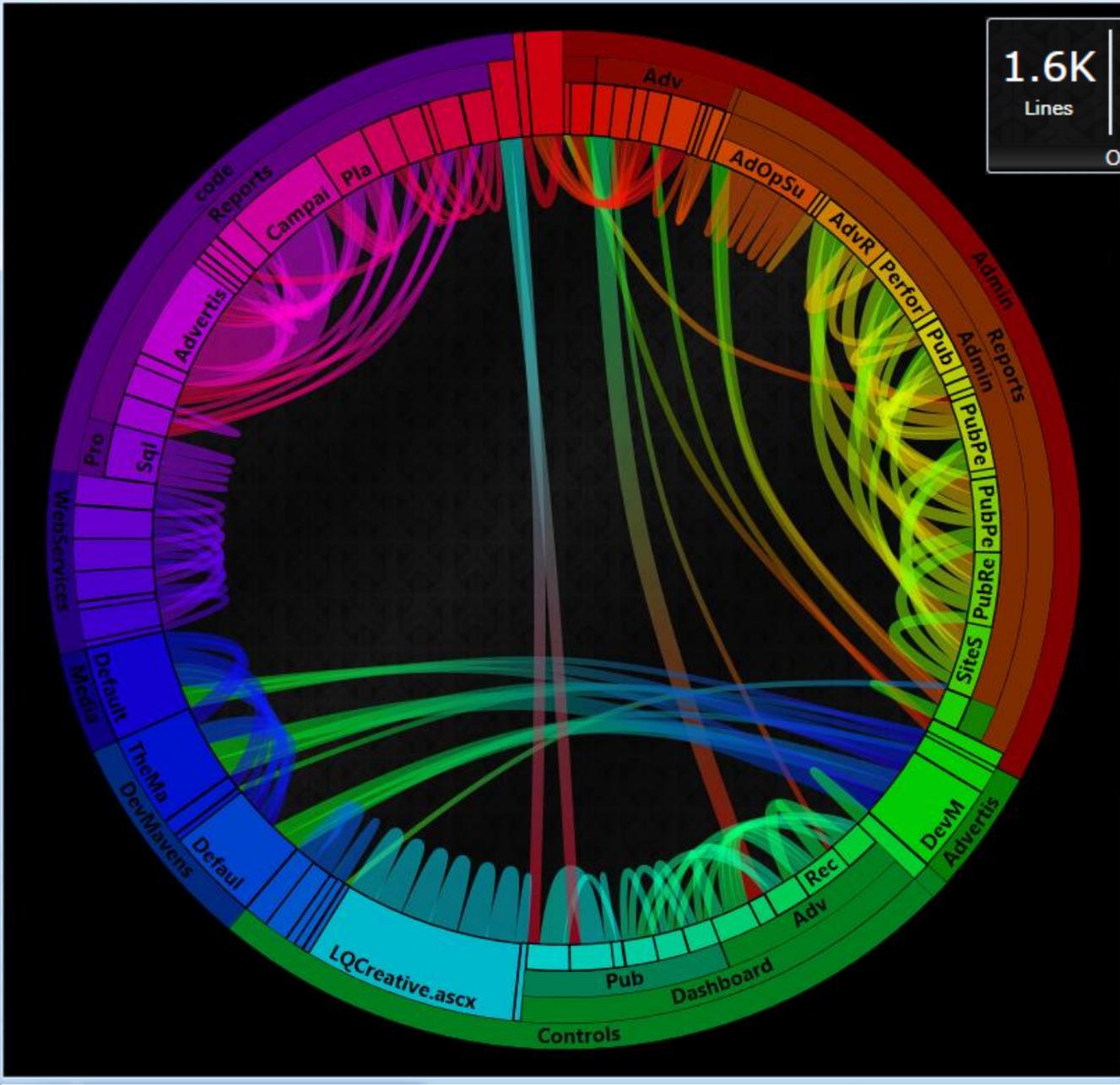
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Leave your code better than you found it.

# Tools

Tool	Price	URL
ReSharper	\$349	<a href="http://JetBrains.com/Resharper">JetBrains.com/Resharper</a>
CodeRush	\$249.99	<a href="http://DevExpress.com/CodeRush">DevExpress.com/CodeRush</a>
Nitriq	\$39.95	<a href="http://Nitriq.com">Nitriq.com</a>
Atomiq	\$30.00	<a href="http://GetAtomiq.com">GetAtomiq.com</a>
NDepend	\$414	<a href="http://NDepend.com">NDepend.com</a>

<b>1.6K</b> Lines	<b>143</b> Blocks	<b>82</b> Files
Overall Results		

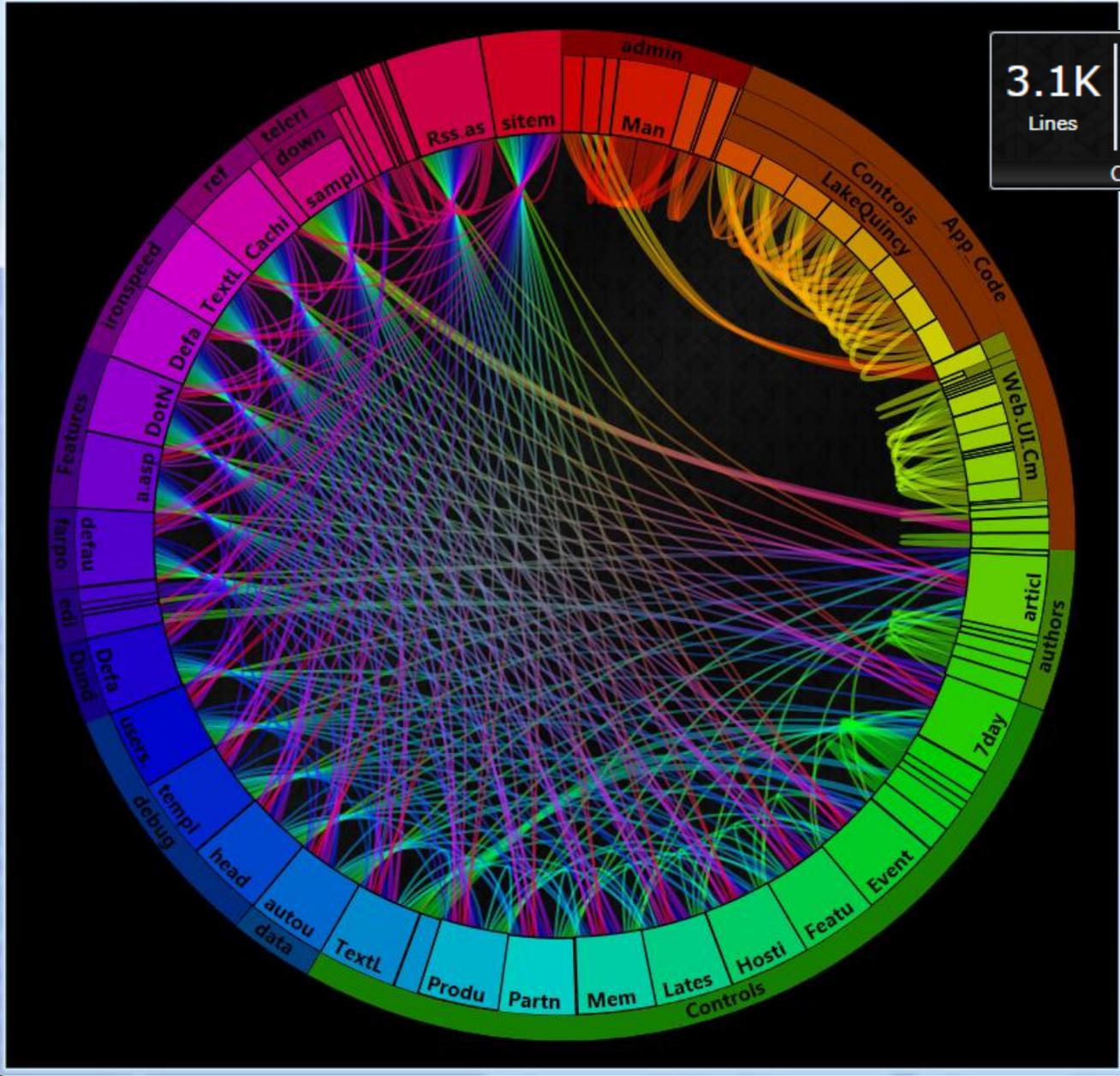


3.1K  
Lines

378  
Blocks

84  
Files

Overall Results





General Stats	
<b>Core Assemblies</b>	
Assemblies:	8
Namespaces:	112
Types:	2333
Methods:	24291
Fields:	9418
Events:	93
Phys. Line Count:	68303
<b>Used by Core Assemblies</b>	
Assemblies:	50
Namespaces:	91
Types:	815
Methods:	2101
Fields:	16
Events:	0

Methods to Refactor

```

1 var results =
2 from method in Methods
3 where (method.Cyclomatic > 25 || method.PhysicalLineCount > 200 ||
4 method.TypesUsed.Count > 30 || method.ParameterCount > 7) && method.Type.IsInCoreAssembly
5 select new { method.MethodId, method.FullName, method.Cyclomatic,
6 method.PhysicalLineCount, OutTypes = method.TypesUsed.Count, method.ParameterCount };
7
8 Warn(results, 0);

```

Grid

199 Results

FullName	Cyclomatic	PhysicalLineCount	OutTypes	ParameterCount
LakeQuincy.Web.Admin.Adv.EditPlacement.SetStyles	34	106	21	2
LakeQuincy.Web.Controls_LQCreativeDisplay.SetDataSourceAndVisibility	32	83	10	0
LakeQuincy.Web.Profile.SqlTableProfileProvider.SetPropertyValues	31	175	33	2
LakeQuincy.Web.Admin.Reports.Adv.AdvertiserCampaignSummary.MonthlyDataRepeater_DataBir	27	84	17	2
.Controls_AddCreative.SubmitCreativeButton_Click	27	137	29	2
LakeQuincy.Web.Admin.Adv.EditPlacement.SaveAll	20	119	41	0
LakeQuincy.Web.Admin.Adv.RegisterAdvertiser.RegisterAdvertiserSubmitButton_Click	18	138	47	2
LakeQuincy.Web.Admin.Reports.Adv.ProposalReport.Page_Load	17	96	35	2
LakeQuincy.Business.CampaignRenewer.RenewCampaign	13	95	33	2
LakeQuincy.Web.Admin.Pub.Admin_Pub_UpdatePublisher.FillPublisherFields	13	84	37	0
LakeQuincy.Web.Admin.Pub.RegisterPublisher.SubmitButton_Click	12	104	49	2
LakeQuincy.Web.Admin.Pub.Admin_Pub_UpdatePublisher.SubmitButton_Click	12	112	48	2
LakeQuincy.Web.Contact.SendMessageButton_Click	12	80	31	2

# Visual Studio

## COMPARE PRODUCT FEATURES

FEATURES	PROFESSIONAL WITH MSDN ESSENTIALS	PROFESSIONAL WITH MSDN	PREMIUM WITH MSDN	ULTIMATE WITH MSDN	TEST PROFESSIONAL WITH MSDN
<b>Debugging and Diagnostics</b>	■ ■ ■ ■	■ ■ ■ ■	■ ■ ■ ■	■ ■ ■ ■	■ ■ ■ ■
IntelliTrace (Historical Debugger)				✓	
Static Code Analysis			✓	✓	
Code Metrics			✓	✓	
Profiling			✓	✓	
Debugger	✓	✓	✓	✓	
<b>Testing Tools</b>	■ ■ ■ ■	■ ■ ■ ■	■ ■ ■ ■	■ ■ ■ ■	■ ■ ■ ■
Unit Testing	✓	✓	✓	✓	
Code Coverage			✓	✓	
Test Impact Analysis			✓	✓	✓
Coded UI Test			✓	✓	
Web Performance Testing				✓	
Load Testing <sup>1</sup>				✓	

# Visual Studio Versions

## COMPARE PRODUCT FEATURES

FEATURES	PROFESSIONAL WITH MSDN ESSENTIALS	PROFESSIONAL WITH MSDN	PREMIUM WITH MSDN	ULTIMATE WITH MSDN	TEST PROFESSIONAL WITH MSDN
<b>Debugging and Diagnostics</b>	■ ■ ■ ■	■ ■ ■ ■	■ ■ ■ ■	■ ■ ■ ■	■ ■ ■ ■
IntelliTrace (Historical Debugger)				✓	
Static Code Analysis			✓	✓	
Code Metrics			✓	✓	
Profiling			✓	✓	
Debugger	✓	✓	✓	✓	
<b>Testing Tools</b>	■ ■ ■ ■	■ ■ ■ ■	■ ■ ■ ■	■ ■ ■ ■	■ ■ ■ ■
Unit Testing	✓	✓	✓	✓	
Code Coverage			✓	✓	
Test Impact Analysis			✓	✓	✓
Coded UI Test			✓	✓	
Web Performance Testing				✓	
Load Testing <sup>1</sup>				✓	

# Resharper

The screenshot shows the 'Inspection Results - Code Issues in LakeQuincy.com' window in Resharper. The window title bar is yellow. Below the title bar, there is a search bar containing 'Code Issues in LakeQuincy.com'. A toolbar with various icons (refresh, expand, collapse, up, down, list, print, search) is visible. To the right of the toolbar, it says 'Group by: Issue Category, Issue Type and File'. The main content area displays a list of issue categories with expandable icons on the left. The total number of issues found is 9097.

**9097 issues found**

- ASP.NET (75 issues)
- Common Practices and Code Improvements (1769 issues)
- Constraints Violations (1471 issues)
- Language Usage Opportunities (3939 issues)
- Potential Code Quality Issues (578 issues)
- Redundancies in Code (962 issues)
- Redundancies in Symbol Declarations (78 issues)
- Unused Symbols (17 issues)
- Compiler Errors (62 issues)
- Compiler Warnings (146 issues)

# Code Review

- ASP.NET Form
- ETL Processing

# ASP.NET Form: Search Products

All	<input type="button" value="Search"/>		
All			
Hard Drives		10	<a href="#">View</a>
CPUs		2	<a href="#">View</a>
Motherboards		2	<a href="#">View</a>
Systems			
Maxtor 15k 750gb		1	<a href="#">View</a>
Intel Core 2 Duo E6600		5	<a href="#">View</a>
Intel Core 2 Duo E6400		3	<a href="#">View</a>
Intel Core 2 Duo E6300		15	<a href="#">View</a>
P5N32-SLI Deluxe		1	<a href="#">View</a>
A8N-SLI Deluxe		2	<a href="#">View</a>
A8N-SLI		4	<a href="#">View</a>
Lightning Force Gamer xTreme		5	<a href="#">View</a>
Back To School System		4	<a href="#">View</a>
Mister PowerEdge		8	<a href="#">View</a>

# Codebehind Methods: OnLoad

```
protected override void OnLoad(EventArgs e)
{
    int defaultCategory;
    try
    {
        defaultCategory = Int32.Parse(Request.QueryString["CategoryId"]);
    }
    catch (Exception ex)
    {
        defaultCategory = -1;
    }

    Results.DataSource = GetResults(defaultCategory);
    Results.DataBind();

    if (!Page.IsPostBack)
    {
        CategoryList.DataSource = GetCategories();
        CategoryList.DataTextField = "Name";
        CategoryList.DataValueField = "Id";
        CategoryList.DataBind();
        CategoryList.Items.Insert(0, new ListItem("All", "-1"));
        CategoryList.SelectedIndex = CategoryList.Items.IndexOf(CategoryList.Items.FindByValue(defaultCategory));
    }
}
```

# Codebehind Methods: Search\_Click

```
private void Search_Click(object sender, EventArgs e)
{
    Results.DataSource = GetResults(Convert.ToInt32(CategoryList.SelectedValue));
    Results.DataBind();
}
```

# Codebehind Methods: GetCategories

```
private DataTable GetCategories()
{
    if (Cache["AllCategories"] != null)
    {
        return (DataTable) Cache["AllCategories"];
    }

    SqlConnection connection = new SqlConnection("Data Source=DB;Initial Catalog=Store;User Id=User;Passwo
string sql = string.Format("SELECT * From Categories");
SqlCommand command = new SqlCommand(sql, connection);

    SqlDataAdapter da = new SqlDataAdapter(command);
    DataTable dt = new DataTable();

    da.Fill(dt);
    Cache.Insert("AllCategories", dt, null, DateTime.Now.AddHours(1), System.Web.Caching.Cache.NoSlidingEx

    connection.Dispose();
    return dt;
}
```

# Codebehind Methods: GetResults

```
private DataTable GetResults(int categoryId)
{
    SqlConnection connection = new SqlConnection("Data Source=DB;Initial Catalog=Store;User Id=User;Passwo
string sql = string.Format("SELECT * FROM Products P INNER JOIN Categories C on P.CategoryId = C.Id WH
SqlCommand command = new SqlCommand(sql, connection);

    SqlDataAdapter da = new SqlDataAdapter(command);
    DataTable dt = new DataTable();

    da.Fill(dt);

    connection.Dispose();
    return dt;
}
```

# ETL - Original

	FullName	Cyclomatic	PhysicalLineCount	OutTypes	ParameterCount
	ExtractTransformLoad.Program.Load	4	70	17	0
	ExtractTransformLoad.Program.Transform	9	60	17	0
	ExtractTransformLoad.Program.Extract	3	41	18	0
	ExtractTransformLoad.Program.Main	1	14	5	1
	ExtractTransformLoad.Program..ctor	0	0	2	0
	ExtractTransformLoad.Employee..ctor	0	0	2	0
	ExtractTransformLoad.FreightByShipper..ctor	0	0	2	0

# ETL - Refactored

	FullName	Cyclomatic	PhysicalLineCount	OutTypes	ParameterCount
⇒	ExtractTransformLoad.Services.TransformService.Transform	3	26	15	1
⇒	ExtractTransformLoad.Impl.SqlFreightByShipperRepository.DeleteAndInsert	3	25	18	2
⇒	ExtractTransformLoad.Impl.SqlEmployeeBonusRepository.DeleteAndInsert	3	24	19	2
⇒	ExtractTransformLoad.Services.ExtractionService.Extract	4	18	15	0
⇒	ExtractTransformLoad.Services.LoadService.Load	3	18	18	1
⇒	ExtractTransformLoad.Impl.SqlEmployeeRepository.List	1	16	16	0
⇒	ExtractTransformLoad.Impl.SqlInvoiceRepository.List	2	15	15	1
⇒	ExtractTransformLoad.Domain.EmployeeFactory.Create	2	8	6	2
⇒	ExtractTransformLoad.Program.Main	2	7	10	1

# Self-Improvement and Quality

- How fast can you produce:
  - Code you believe to be of high quality
  - Code that maybe gets the job done, but you believe to be of low quality
- Which one can you produce more quickly?
- Why?
- How can we develop our skills and our tools so that building quality is *natural* and *easier* than not doing so?

# Software Craftsmanship Calendar

- [http://bit.ly/SC\\_2011](http://bit.ly/SC_2011)



**unclebobmartin**

Nov 05, 4:02pm via Twitter for iPhone

Calendar of craftsmanship principles:

[http://bit.ly/SC\\_2011](http://bit.ly/SC_2011) +



**RonJeffries**

Nov 05, 4:08pm via TweetDeck

RT @unclebobmartin: Calendar of craftsmanship principles: [http://bit.ly/SC\\_2011](http://bit.ly/SC_2011) + [cool]



**alanstevens**

Nov 05, 12:35pm via TweetDeck

I'm digging the software craftsmanship motivation calendar. Get one for your team room: <http://bit.ly/c0WEmb> +



**brianhprince**

Nov 02, 11:46am via TweetDeck

Software Craftsmanship 2011 Motivational Calendar : <http://bit.ly/c0WEmb> + : get yours today



**elijahmanor**

Nov 05, 11:04am via Chromed Bird

Pre-order your 2011 Software Craftsmanship Calendar today! by @nimblepros [http://bit.ly/SC\\_2011](http://bit.ly/SC_2011) + Stay SOLID all year long ;)



# Additional Reading

- Pirsig, Robert M. *Zen and the Art of Motorcycle Maintenance: an Inquiry into Values*, New York: Morrow, 1974. Print.
- “Software Quality.” *Wikipedia, the Free Encyclopedia*. Web. 8 Nov 2010  
[http://en.wikipedia.org/wiki/Software\\_quality](http://en.wikipedia.org/wiki/Software_quality)
- McConnell, Steve. *Code Complete*. Redmond, WA: Microsoft, 2004. Print.
- “The Four Elements of Simple Design.” Web. 8 Nov 2010  
<http://www.jbrains.ca/permalink/the-four-elements-of-simple-design>

# References

- <http://semml.com/semmlcode/documentation/semmlcode-glossary/lack-of-cohesion-of-methods-of-a-type-henderson-sellers/>
  - [http://www.codeproject.com/KB/architecture/Cyclomatic\\_Complexity.aspx](http://www.codeproject.com/KB/architecture/Cyclomatic_Complexity.aspx)
  - <http://portal.acm.org/citation.cfm?id=42379>
  - [http://en.wikipedia.org/wiki/Halstead\\_complexity\\_measures](http://en.wikipedia.org/wiki/Halstead_complexity_measures)
  - <http://codebetter.com/blogs/karlseguin/archive/2006/12/01/How-to-hire-a-programmer-2D00-Part-2-2D00-Improve-this-code.aspx>
  - <http://www.microsoft.com/visualstudio/en-us/products#compareTable>
- 
- The ETL Demos are available as part of this course (the DRY modules):
  - <http://www.pluralsight-training.net/microsoft/olt/Course/Toc.aspx?n=principles-oo-design>